

Within My Clutches

A Storytelling Game of Supervillain Snafus

Gather a few friends and tell a handful of supervillain stories!

In this game, you'll find rules and tools that give you ample fodder to **plot your own course** between tragic and badass, silly and sincere, petty and epic, truly despicable and merely misunderstood.

Tools for telling stories together:

- Take turns between starring and supporting roles!
- Pass off narrator duties at will!
- Certain contributions earn points! Spend points on bonus scenes!

Tools for what happens in the stories themselves:

- A super power that has given you absolute supremacy over one domain of your life!
- Vexing needs for wealth, respect, love or control that threaten the master plan you conceive! Tragic flaws aren't just for heroes!
- As you achieve your goals, you'll have to choose which compromises, distractions, and missed opportunities you'll accept!
 - Better to take a raw deal now, then work to improve it later?
 - Or admit temporary defeat, only to return with a new angle?
 - And how much time will you budget for gloating?
 - The luck of the dice and the imagination of your friends will determine your options, but only you can choose how your villain responds!
- After you've completed your turns, roll the dice from all the trouble you've gotten into, and see what you can hold onto!
 - Will you achieve total victory, keeping your achieved goals and completing your master plan?
 - Will you crash and burn from over-reaching, losing everything?
 - Or will you be forced to choose between your master plan and a hard-won goal?

Warning: results may be a bit tragic, a lot silly, and supremely villainous!